

Unit/ Standard Number "Proficiency Level Achieved: (X) Indicates Competency Achieved to Industry Proficiency Level"	Commercial and Advertising Art CIP 50.0402 PA Academic Standards/Eligible Content Alignment Task List: High School Graduation Years 2025, 2026, 2027 Secondary Competency Task List			RWSL Academic Standards/ Grade 11 Eligible Content	Math Academic Standards/ Grade 11 Eligible Content	Science Academic Standards/ Grade 10 & 12 Eligible Content	CTP Year 1 Date Completed	Approved by Mrs. Minnich (X) Indicates Proficiency	CTP Year 2 Date Completed	Approved by Mrs. Minnich (X) Indicates Proficiency	CTP Year 3 Date Completed	Approved by Mrs. Minnich (X) Indicates Proficiency						
	ADMIN LINKS: Link to Student Portfolios			Link to Rubric for Proficiency														
	PLEASE NOTE: WORK FROM 9TH GRADE MAY NOT COUNT TOWARDS YOUR REQUIRED TASKS.																	
	100	ORIENTATION												Note: Each required task for all items under this heading are rephrased as the Lesson's Essential Question. (X) Indicates REQUIRED Proficiency 80%-100%				
101	Identify career paths and occupational requirements within the profession.	1.8.11.B-R R11.A.2.3.1 R11.A.2.3.1																
	ART SCHOOL PRESENTATIONS						☐		☐		☐							
	OTHER POSSIBLE PROJECTS:																	
	CAREER ZONE, CAREER INFO - LABOR STATS, CAREER PATHS INFOGRAPHIC, CAREER INFO - TECH SCHOOL, COLLEGE OR WORK?																	
102	RESERVED																	
103	RESERVED																	
104	Apply copyright laws in communication.	1.8.11.B-R		3.7.12.D-S														
	MADCom DESIGN COMPETITION - IDEAS						☐		☐		☐							
	OTHER POSSIBLE PROJECTS:																	
	COPYRIGHT INFRINGEMENT, DOODLE FOR GOOGLE																	
200	SAFETY						Note: Each required task for all items under this heading are rephrased as the Lesson's Essential Question. (X) Indicates REQUIRED Proficiency 80%-100%											
201	Follow safety protocols related to ergonomics.	1.6.11.F-R		3.7.10.A-S 3.7.10.A-S 3.7.10.C-S 3.7.12.A-S														
	SAFETY BINGO						☐				☐							
202	Follow safety requirements for use of hardware, software, and equipment.	1.6.11.A-R		3.7.10.A-S 3.7.10.A-S 3.7.12.A-S														
	INTRO TO MAC/REVIEW & SETUP/TEARDOWN						☐		☐		☐							
	OTHER POSSIBLE PROJECTS:																	
	COMPUTER SAFETY INFOGRAPHIC (DIGITAL CITIZENSHIP)																	
203	Use and maintain hand tools following established safety protocols.	1.6.11.A-R		3.7.10.A-S 3.7.10.A-S 3.7.12.A-S														
	ART MAJOR I, II, STUDIO MATTING								☐									
	OTHER POSSIBLE PROJECTS:																	
	ART ROOM CLEANOUT, COLOR MIXING - 3D CUBE ASSEMBLE, ART 2 - CALDER/PICASSO HEAD SCULPTURE, ART 2 - GIACOMETTI/MOORE FIGURE; OACTEP Contract																	
	Use, store, and dispose of paints, solvents, and			3.7.10.A-S														

305	Draw from direct observation.	1.6.11.A-R 1.6.11.D-R								
	STILL LIFE OR SELF PORTRAIT (ART MAJOR I, II, STUDIO OR AP)					☐		☐		
	OTHER POSSIBLE PROJECTS: ART 1 - SIMPLE STILL LIFE, ART 1 - BOTTLE STILL LIFE, ART 2 - SELF PORT IN MIRROR, ART 2 - SELF PORT IN MIRROR - SAD/TIRED EXPRESSION, ART 2 - SELF PORT IN MIRROR - ANGRY EXPRESSION, ART 2 - SELF PORT IN MIRROR, ART 2 - HAND STUDY									
306	Produce illustrations using various media.	1.1.11.E-R 1.6.11.D-R	2.1.11.A-M 2.1.11.A-M M11.A.1.1.1 M11.A.1.1.1							
	DIGITAL ART - AVATAR, STILL LIFE OR PORTRAIT					☐		☐		☐
	WATERCOLOR PENCIL, ACRYLIC, COLORED PENCIL (ART MAJOR I, II, STUDIO OR AP)					☐		☐		
	OTHER POSSIBLE PROJECTS: ART 1 - PENCIL W/COLORED PENCIL, ART 1 - ARTIST INSPIRED PROJECT, ART 2 - NEWSPAPER PORTRAIT, ART 2 - COLLAGE PORTRAIT, ART 2 - LIFE SIZE PORTRAIT, ART 2 - ARTIST INSPIRED PORTRAIT, ART 2 - SKELETON									
307	Illustrate using value.	1.1.11.E-R								
	SKETCHBOOK DRAWING (ART MAJOR I, II, STUDIO OR AP)					☐				
	SKETCHBOOK DRAWING - PORTRAIT FROM LIFE OR PHOTO (ART MAJOR II, OR STUDIO)							☐		
	OTHER POSSIBLE PROJECTS: ART 1 - STIPPLING, ART 1 - VERT LINE, ART 1 - SCRIBBLE, ART 2 - CHARCOAL PORTRAIT									
400	COLOR THEORY AND APPLICATION					Note: Each required task for all items under this heading are rephrased as the Lesson's Essential Question. (X) Indicates REQUIRED Proficiency 80%-100%				
401	Apply the basic structure of color (hue, saturation, brightness) to generate color solutions.	1.1.11.E-R	2.1.11.A-M 2.1.11.A-M M11.A.2.1.3 M11.A.2.1.3							
	COLORED PENCIL DRAWING (ART MAJOR I, II, STUDIO OR AP)					☐				
	ACRYLIC PORTRAIT (ART MAJOR II, STUDIO OR AP)							☐		
	OTHER POSSIBLE PROJECTS: ART 1 - FULL COLOR PAINTING, COLOR MIXING 3D CUBE, COLOR WHEEL									
402	Apply appropriate color schemes to generate design solutions.	1.1.11.E-R								
	NAME DESIGN					☐				
	MANNEQUIN (ART MAJOR II, OR STUDIO)							☐		
	OTHER POSSIBLE PROJECTS: ART 2 - MULTI CONTOUR ACRYLIC, SYSTEMATIC COLOR - COLOR BRANDING									
403	Identify color models including additive and subtractive color.	1.1.11.F-R		S11.A.3.1.2 S11.C.2.1.1						
	COLOR VIDEO (ART MAJOR I, II, OR STUDIO)					☐				
	COLOR THEORY PPT							☐		
	LEISTER LESSON									☐
500	DIGITAL IMAGING					Note: Each required task for all items under this heading are rephrased as the Lesson's Essential Question. (X) Indicates REQUIRED Proficiency 80%-100%				
501	Execute image scanning procedures.	1.1.11.F-R 1.6.11.A-R	2.3.11.A-M 2.3.11.A-M M11.B.2.1.1	3.7.10.C-S 3.7.12.C-S						

			M11.B.2.1.1							
	QUARTERLY DIGITAL PORTFOLIO REVIEW					☐		☐		☐
502	Identify the properties of vector and raster images.	1.1.11.F-R	M11.A.2.1.3	3.7.10.D-S						
		R11.A.1.1.2	M11.A.2.1.3	3.7.12.D-S						
		R11.A.1.1.2								
	BE THE CHANGE					☐				
	HOW TO POSTER							☐		
	MATH GAME									☐
	OTHER POSSIBLE PROJECTS:									
	EARTH IS "EH", THINK OUTSIDE THE BOX, STAMP DESIGN, WHAT WOULD YOU ATTEMPT									
503	Utilize basic functions of a page layout software.	1.1.11.E-R	2.2.11.A-M	3.7.10.C-S						
		1.1.11.G-R	2.2.11.A-M	3.7.10.D-S						
		R11.A.2.1.2	2.3.11.A-M							
		R11.A.2.1.2	2.3.11.A-M							
		R11.A.2.3.1	2.3.11.B-M							
		R11.A.2.3.1	2.3.11.B-M							
	BACK TO SCHOOL - LEGO PROJECT					☐		☐		☐
	OTHER POSSIBLE PROJECTS:									
	FAKE NEWS LAYOUT, ADOBE REFERENCE, ART 1 - PHOTO COLLAGE, ART 2 - PHOTO COLLAGE, ANIMAL CALENDAR									
504	Utilize intermediate functions of a page layout software.	1.1.11.E-R	2.3.11.A-M	3.7.10.C-S						
		1.1.11.G-R	2.3.11.A-M	3.7.10.D-S						
		R11.A.2.1.2	2.3.11.B-M							
		R11.A.2.1.2	2.3.11.B-M							
		R11.A.2.3.1	2.8.11.Q-M							
		R11.A.2.3.1	M11.B.2.1.1							
	C.R.A.P. - 2 PG CONTRAST, REPETITION, ALIGNMENT OR PROXIMITY					☐		☐		
	BROCHURE FOR A CAUSE									☐
	OTHER POSSIBLE PROJECTS:									
	2 PAGE SPREAD - FONT AS ILLUSTRATION, PAGE FROM FASHION MAG - PHOTOMASK, MENU - TRANSPARENCY									
505	Utilize basic functions of a vector-based drawing program.	1.1.11.F-R	2.3.11.A-M	3.7.10.C-S						
		R11.A.2.1.2	2.3.11.A-M	3.7.10.D-S						
		R11.A.2.1.2	2.3.11.B-M							
			2.3.11.B-M							
			2.4.11.E-M							
			M11.B.2.1.1							
	CIRCLE, SQUARE, TRIANGLE					☐		☐		☐
	OTHER POSSIBLE PROJECTS:									
	CIRCLES & OBJS, BARCODE, ROAD SIGN, WRAPPING PAPER									
506	Utilize intermediate functions of a vector-based drawing program.	1.1.11.F-R	2.3.11.A-M	3.7.10.C-S						
		R11.A.2.1.2	2.3.11.A-M	3.7.10.D-S						
		R11.A.2.1.2	2.3.11.B-M							
			2.3.11.B-M							
			2.4.11.E-M							
			2.8.11.Q-M							
			M11.B.2.1.1							
	ALPHABET					☐				
	CRAZY COLOR ANIMAL GIFT BAG							☐		

	CLIENT PROJECT/POSTER									
	OTHER POSSIBLE PROJECTS:									
	AI PORTRAIT, AI WITH LABELS									
507	Utilize basic functions of a raster-based image editing software.	1.2.11.A-R R11.A.2.3.1 R11.A.2.3.1		3.7.10.D-S 3.7.12.D-S						
	STOCKING									
	OTHER POSSIBLE PROJECTS:									
	MULTI FILTER MAG, NAME WITH OBJECTS, PIX IN A WORD, LEFT VS RIGHT BRAIN, PS JUXTAPOSITION, ART 1 - ARTIST NAME - PIX IN WORDS									
508	Utilize intermediate functions of a raster-based image editing software.	1.2.11.A-R R11.A.2.3.1 R11.A.2.3.1	2.3.11.A-M 2.3.11.A-M 2.3.11.B-M 2.4.11.E-M 2.8.11.Q-M	3.7.10.D-S 3.7.12.D-S						
	PHOTO RESTORATION									
	OTHER POSSIBLE PROJECTS:									
	ABC #2, PS CHOICE, LOW POLY ANIMAL, DOUBLE EXPOSURE, SKELETON, OUR WORLD TODAY, TEEN ISSUES									
509	Utilize use of input, output, and storage devices.	1.1.11.F-R 1.6.11.A-R		3.7.10.C-S						
	ALL COMPUTER PROJS									
510	Utilize different file formats.	1.1.11.F-R 1.6.11.A-R		3.7.12.D-S						
	MADCom DESIGN COMPETITION - JUDGING									
	ALL COMPUTER PROJS									
511	Organize and manage digital files.	1.1.11.F-R R11.B.3.3.4 R11.B.3.3.4		3.7.12.E-S						
	ALL COMPUTER PROJS									
	OTHER POSSIBLE PROJECTS:									
	OACTEP VIDEO PROMO (ART CTP)									
512	Investigate basic functions of web or mobile design software.	1.1.11.F-R 1.6.11.A-R		3.7.10.E-S 3.7.12.E-S						
	WIX WEBSITE									
	OTHER POSSIBLE PROJECTS:									
	MULTI FILTER MAG THINGLINK, ABC #1, SKELETON THINGLINK									
600	DESIGN, LAYOUT AND PRODUCTION				Note: Each required task for all items under this heading are rephrased as the Lesson's Essential Question. (X) Indicates REQUIRED Proficiency 80%-100%					
601	Research the history of advertising design.	1.1.11.G-R 1.7.11.A-R R11.A.1.3.1 R11.A.1.3.1 R11.A.1.3.2 R11.A.1.3.2 R11.A.2.5.1 R11.A.2.5.1		3.1.12.E-S						

	PROJECT BASED ON ARTIST OR DESIGN ERA								
	OTHER POSSIBLE PROJECTS:								
	SAT EVENING POST, ART HISTORY COLLAGE								
602	Apply elements and principles of design.	1.1.11.G-R R11.A.2.6.2 R11.A.2.6.2	2.9.11.I-M 2.9.11.J-M M11.C.1.4.1 M11.C.1.4.1	3.1.10.A-S 3.1.10.A-S S11.A.3.1.4					
	ELEMENTS OR PRINCIPLES PROJECT								
	OTHER POSSIBLE PROJECTS:								
	PERSONALITY CUBE, APP TN & DETAIL PAGE - LIQUID, SHOE AD/BILLBOARD - DECONSTRUCTIVISM, ART 2 - CORNELL/BETYE SAAR BOX, YEARBOOK COVER, PROGRAM OF STUDIES, BOOK COVER								
603	Interpret a creative or design brief.	1.1.11.G-R 1.2.11.A-R R11.A.2.3.1 R11.A.2.3.1 R11.B.3.3.1 R11.B.3.3.1		3.2.10.B-S 3.2.10.B-S S11.A.2.1.1					
	CREATIVE BRIEF								
	CREATIVE BRIEF - UPDATE WITH LOGO								
604	Produce thumbnails, roughs and comprehensive.	1.1.11.F-R	2.1.11.A-M 2.1.11.A-M 2.3.11.A-M 2.3.11.A-M						
	ALL DESIGN PROJECTS								
	OTHER POSSIBLE PROJECTS:								
	WRITE/ILLUSTRATE BOOK								
605	Design a logo.	1.1.11.F-R 1.5.11.A-R	2.2.11.A-M 2.2.11.A-M 2.3.11.A-M 2.3.11.A-M	3.7.10.C-S 3.7.10.D-S					
	MADCom DESIGN COMPETITION - LOGO								
	OTHER POSSIBLE PROJECTS:								
	LOGO FOR SELF, HOMECOMING LOGO/SHIRT, SENIOR SHIRT, CLIENT REQUESTED LOGOS								
606	Create a design for a 3-D package.	1.5.11.A-R							
	3D Ai BOX								
	PACKAGE DESIGN - INTEGRATION								
	CEREAL BOX								
	OTHER POSSIBLE PROJECTS:								
	GAME BOX								
607	Utilize basic knowledge of printing processes.	R11.B.3.3.4 R11.B.3.3.4							
	MOTHER'S/FATHER'S DAY CARD								
	HOLIDAY CARD								
608	Design promotional materials.	1.2.11.A-R 1.6.11.A-R 1.6.11.F-R R11.B.3.1.1	2.2.11.A-M 2.2.11.A-M 2.2.11.B-M 2.2.11.B-M	3.2.12.D-S					

	STATIONERY - BUSINESS CARDS (UPDATE IF NEEDED), STATIONERY - LETTERHEAD & ENVELOPE W/PSD MOCKUP (UPDATE IF NEEDED), MOVIE POSTER									
800	DIGITAL PHOTOGRAPHY				Note: Each required task for all items under this heading are rephrased as the Lesson's Essential Question. (X) Indicates REQUIRED Proficiency 80%-100%					
801	Operate digital camera and accessories.	1.1.11.F-R 1.2.11.A-R 1.6.11.A-R 1.6.11.B-R 1.6.11.F-R R11.B.3.3.4 R11.B.3.3.4	2.3.11.A-M 2.3.11.A-M							
	ART 1 - PHOTO: CHOICE, SHOES, WATER, FOODS/TEXTURES, ANIMALS, REFLECTED SURFACES OR ART 2 - PHOTO: HUMAN FIGURE, HANDS, EXPRESSIVE PORTRAITS					☐				
	ART 2 - PHOTO: HUMAN FIGURE, HANDS, EXPRESSIVE PORTRAITS OR STUDIO - PHOTO: CHOICE							☐		
	ALISON CERTIFICATION									☐
802	Compose a photograph through the lens.	R11.B.3.3.4 R11.B.3.3.4	2.2.11.A-M 2.2.11.A-M 2.2.11.B-M 2.2.11.B-M M11.A.2.1.3 M11.A.2.1.3							
	LEGO PROJECT					☐		☐		☐
	OTHER POSSIBLE PROJECTS:									
	ART 1 - PHOTO: CHOICE, SHOES, WATER, FOODS/TEXTURES, ANIMALS, REFLECTED SURFACES OR ART 2 - PHOTO: HUMAN FIGURE, HANDS, EXPRESSIVE PORTRAITS; CERTIFICATIONS									
803	Determine lighting options and their effects.	R11.B.3.3.4 R11.B.3.3.4	2.3.11.A-M 2.3.11.A-M 2.3.11.B-M 2.3.11.B-M M11.B.2.1.1 M11.B.2.1.1							
	ART 1 - PHOTO: CHOICE, SHOES, WATER, FOODS/TEXTURES, ANIMALS, REFLECTED SURFACES OR ART 2 - PHOTO: HUMAN FIGURE, HANDS, EXPRESSIVE PORTRAITS					☐				
	ART 2 - PHOTO: HUMAN FIGURE, HANDS, EXPRESSIVE PORTRAITS OR STUDIO - PHOTO: CHOICE							☐		
	ALISON CERTIFICATION									☐
804	Stabilize a camera.	R11.B.3.3.4 R11.B.3.3.4								
	LEGO PROJECT					☐		☐		☐
	OTHER POSSIBLE PROJECTS:									
	ART 1 - PHOTO: CHOICE, SHOES, WATER, FOODS/TEXTURES, ANIMALS, REFLECTED SURFACES OR ART 2 - PHOTO: HUMAN FIGURE, HANDS, EXPRESSIVE PORTRAITS; CERTIFICATIONS									
805	Download and manage digital images.	R11.B.3.3.4 R11.B.3.3.4								
	LEGO PROJECT					☐		☐		☐
	OTHER POSSIBLE PROJECTS:									
	ART 1 - PHOTO: CHOICE, SHOES, WATER, FOODS/TEXTURES, ANIMALS, REFLECTED SURFACES OR ART 2 - PHOTO: HUMAN FIGURE, HANDS, EXPRESSIVE PORTRAITS; CERTIFICATIONS									
806	Utilize principles of the exposure triangle.	R11.B.3.3.4 R11.B.3.3.4								

PHOTOGRAPHY INFOGRAPHIC						☐		☐		☐
	OTHER POSSIBLE PROJECTS:									
	ART 1 - PHOTO: CHOICE, SHOES, WATER, FOODS/TEXTURES, ANIMALS, REFLECTED SURFACES OR ART 2 - PHOTO: HUMAN FIGURE, HANDS, EXPRESSIVE PORTRAITS; CERTIFICATIONS									
900	PROFESSIONAL PREPARATION				Note: Each required task for all items under this heading are rephrased as the Lesson's Essential Question. (X) Indicates REQUIRED Proficiency 80%-100%					
901	Prepare & present a portfolio.	1.1.11.F-R		3.7.10.C-S						
				3.7.10.D-S						
PORTFOLIO REVIEW & TASK LIST QUARTERLY CHECK						☐		☐		☐
	OTHER POSSIBLE PROJECTS:									
	PORTFOLIO GRAPHIC ORGANIZER, ART SCHOOL PORTFOLIO REVIEW, PREPARE PORTFOLIO FOR MOCK JOB INTERVIEW, SENIOR ART SHOW PREP, BÉHANCE PORTFOLIO									
902	Prepare and present a visual concept presentation.	1.1.11.A-R								
		1.1.11.F-R								
		1.2.11.A-R								
		1.6.11.A-R								
		1.6.11.C-R								
		1.6.11.D-R								
		R11.B.3.3.4								
		R11.B.3.3.4								
SKILLS USA CLASS LESSON						☐		☐		☐
	OTHER POSSIBLE PROJECTS:									
	SOFT SKILLS, ART 1 - SHOW & TELL, ART 1 - ART HIST FINAL PRESENTATION, COMPETENCY EXPLAINED CLASS PRESENTATION									
903	Estimate time and materials for a project.	R11.B.3.3.4								
		R11.B.3.3.4								
ANY PROJECT						☐		☐		☐
	OTHER POSSIBLE PROJECTS:									
	CTP BULLETIN BD, DESIGN START UP COMPANY, CLIENT PROJECTS, PRINT CLASS SHIRTS									
904	RESERVED									
905	RESERVED	1.8.11.B-R								
906	Participate in critiques of commercial art projects.	1.6.11.C-R								
		1.8.11.B-R								
ANY GROUP CRITIQUE						☐		☐		☐
907	Explore current industry trends.	1.4.11.E-R								
SENIOR ART SHOW - PORTFOLIO PREP										☐
	OTHER POSSIBLE PROJECTS:									
	1. THE DARKNESS - COFFEE CUP, 2. THAT'S SO METAL - GIFT BAG, 3. INKED - AD FOR A CAUSE, 4. NEO GEO - ICE CREAM CONTAINER, 5. MOTO LOGOS - ANIMATED LOGO, 6. FFA ORGANICS - PACKAGE DESIGN, 7. WARP SPEED - SPORTS PROMO, 8. OPTICS - POSTCARD, 9. COLOR FIELD - BOOKMARK, 10. DADA - EVENT POSTER & TICKET, 11. PRODUCT PATTERN - CANDY BAR WRAPPER, 12. MOVING MAIL - ANIMATION, 13. CUT UPS - SELF PORTRAIT, 14. APOTHECARY - GENERIC VS ARTISTIC, 15. BY THE #'S - TRAVEL GUIDE/ BROCHURE, BÉHANCE INSPIRED									
908	Demonstrate research, employability, and organizational skills.	1.5.11.A-R								
INDEED: UPLOAD RESUME/COVER LETTER/UPDATE YEARLY						☐		☐		☐
909	Create personal branding materials.	1.6.11.E-R								

	PERSONAL LOGO/RESUME/COVER LETTER/UPDATE YEARLY					☐		☐		☐
910	Explore the importance of social media as it relates to employability.	1.6.11.E-R								
	LinkedIn PRESENCE/UPDATE YEARLY					☐		☐		☐